

Name of the Program	B.A. / B.Sc. (LIBERAL EDUCATION)			Year/ Semester:	2nd /3rd
Course Name	Fundamentals of Pre-Production Practical	Course Code:	ANI201P	Type:	Practical
Credits	01			Total Practical Hours:	30 Hours
Evaluation Spread	Internal Continuous Assesment:	10 Marks		End Term Exam:	15 Marks
Type of Course	<input type="radio"/> Compulsory	<input checked="" type="radio"/> Core	<input type="radio"/> Creative	<input type="radio"/> Life Skill	
Course Objectives	<p>1. Pre-production is a basic drawing and digital tools course aimed at students from 2D Animation. This course teaches story-based concept skills and techniques as well as basic animatic production, layout and pre-visualization.</p> <p>2. Introduction to the technique of animation pre-production including organizing a project's content and arranging it in a visual format.</p>				
Course Outcomes (CO): <i>After the successful course completion, learners will develop following attributes:</i>					
Course Outcome (CO)	Attributes				
CO1	To prepare students in the production aspects of Film Television & New Media, as Required by the present media environment all across globe.				
CO2	Produce a series of cohesive storyboards from a script, recognize and define common storyboard terminology				
CO3	To empower the students in the production & managerial aspects of the media business with due emphasis on latest production techniques, along with marketing and branding Management of various media products and associated services.				
CO4	create and output a simple animatic from scratch, identify and state common preproduction workflow				
Pedagogy	Interactive, discussion-based, student-centered. Program outputs.				
Internal Evaluation Mode	Experiment-Writing and Conductance File Maintenance/ Laboratory Record Continuous Attendance and Participation				
Practical No.	Experiments			Contact Hours	Mapped CO
1.	• Concept for a Short Animation Movie.			4	CO1, CO2
2.	• Screenplay for a Short Animation Movie.			6	CO2
3.	<ul style="list-style-type: none"> • Concepts of camera angles in beginning • Story Board using Storyboarding Software. And For making story board can use Studio binder • Canva website for creating story board. 			6	CO2, CO3
4.	• Small Project (minimum 5 minutes) of Dubbing/Song/Dialogue Recording.			6+8	CO2, CO4

CO-PO and PSO Mapping														
CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO1				3	2					1		2		1
CO2		1				2					2			
CO3	1								3					2
CO4		2					3		2				1	
<i>Strong contribution-3, Average contribution-2, Low contribution-1,</i>														
Suggested Readings:														
Reference Books	1. How to write for animation - Jeffrey Scott, Pub.- Overlook TP 2. Animation writing & development - Jean Wright, Pub.-Focal Press.													
E-Resources	https://www.youtube.com/watch?v=e_cEmqALbes													
Internal Practical Evaluation:														
Component	Marks													
Experiment-Writing and Conductance	5													
File Maintenance/ Laboratory Record	2													
Continuous Attendance and Participation	1													
Viva-Voce	2													
Total Marks	10													

Course created by: Ms. Iffat Jahan

Signature:

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Signature:

